

## Year 4 Maths Targets – Pupil Asset order

	Foundational and Conceptual Achievement Statements	I am working towards ARE	I am at ARE	I am working at greater depth
<b>4F1</b>	<b>I can name, order and compare numbers above 1000</b>			
4F2	I can read and write Roman numerals from 1 to 100 (I to C)			
4F3	<b>I can add multiple of 10, 100 or 1,000 to any number up to 9,000 mentally</b>			
4F4	<b>I can count backwards through zero to include negative numbers</b>			
<b>4F5</b>	<b>I can round any number to 10,100 or 1,000</b>			
4F6	I can count in multiples of 6, 7, 9, 25 and 1 000			
4F7	I can recognise the place value of each digit in any 4-digit number			
4C1	I can explain, using place value knowledge, the effect of dividing any number by 10 and 100 on the number and the digits in the number			
<b>4C2</b>	<b>I can estimate the answer to, and solve, number and practical problems that involve making decisions about applying number facts, place value, rounding and estimation with numbers greater than 1,000</b>			
4C3	I can check my answers using estimates and by applying inverse operations			
4C4	I can explain how the number system has changed over time to include the concept of zero and place value			
4F8	<b>I can use column addition and column subtraction to add and subtract numbers with up to 4-digits</b>			
<b>4C5</b>	<b>I can solve addition and subtraction two-step problems in contexts, deciding which operations and methods to use and explain why</b>			
4F9	<b>I can multiply or divide 2-digit and 3-digit numbers by a 1-digit number using efficient written methods</b>			
<b>4F10</b>	<b>I can recall and use multiplication and division facts for multiplication tables up to 12 x 12</b>			

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4F11	I can use place value, known and derived facts to multiply and divide mentally, including: multiplying together three numbers			
4F12	I can use place value, know and derived facts to multiply and divide mentally, including: doubling and halving any number			
4F13	I can use place value, known and derived facts to multiply and divide mentally, including: multiplying by 0 and 1			
4F14	I can use place value, known and derived facts to multiply and divide mentally, including: dividing by 1			
4C6	I can estimate the answer to, and solve problems, involving multiplying and adding, including the distributive law and harder multiplication problems such as 'which n objects are connected to which m objects' (Harder multiplications include 2-digit x 2-digit and 2-digit x 3-digit problems)			
4F15	I can recognise, show and name, using diagrams, families of common equivalent fractions including tenths and hundredths			
<b>4F16</b>	<b>I can count up and down in hundredths</b>			
<b>4F17</b>	<b>I can recognise and write decimal equivalents of <math>n/10</math> and <math>n/100</math></b>			
<b>4F18</b>	<b>I can recognise and write decimal equivalents of <math>\frac{1}{4}</math>, <math>\frac{1}{2}</math> and <math>\frac{3}{4}</math></b>			
4C7	I can estimate the answer to, and solve simple measure and money problems involving fractions and decimals to 2 decimal places			
<b>4C8</b>	<b>I can recognise that hundredths arise when dividing an object by a hundred and dividing tenths by ten</b>			
4C9	I can solve problems involving increasingly harder fractions to include non-unit fractions where the answer is not a whole number			
<b>4F19</b>	<b>I can read, write, compare and order numbers with the same number of decimal places up to two decimal places</b>			

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4C10	I can round decimals with one decimal place to the nearest whole number			
4F24	I can compare and classify geometric shapes, including quadrilaterals and triangles based on their properties and sizes			
4F25	I can identify acute and obtuse angles and order angles by size up to two right angles			
4C18	I can identify lines of symmetry in 2-D shapes presented in different orientations, and complete symmetry diagrams for specific lines of symmetry			
<b>4C19</b>	<b>I can plot specified points and draw sides to complete a given polygon</b>			
<b>4F26</b>	<b>I can calculate the angle of turn associated with movement between any of the eight compass points</b>			
4C16	I can describe positions, and movements between positions, on a 2-D grid, and as coordinates in the first quadrant			
4C17	I can describe movements between positions as translations of a given unit to the left/right and up/down			
<b>4F20</b>	<b>I can read, write and convert time between analogue and digital 12 hour clocks</b>			
4F21	I can read, write and convert time between analogue and digital 12 and 24 hour clocks			
4F22	I can convert between different units of measure for length, mass, capacity and time			
<b>4F23</b>	<b>I can measure and calculate the perimeter of a rectangular figure (including squares) in centimetres and metres</b>			
4C11	I can identify, represent and estimate numbers using different representations - for example numbers used within different measurement scales such as time, temperature and weight			

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4C12	I can estimate and find the area of squares, rectangles and related composite shapes by counting standard units, including centimetre squared (cm <sup>2</sup> ) and metre squared (m <sup>2</sup> )			
4C13	I can estimate, compare and calculate with measures of length, mass and capacity			
4C14	I can estimate, compare and calculate with measures of time ( including the 12 and 24 hour clock)			
<b>4C15</b>	<b>I can solve problems including converting from hours to minutes; minutes to second; years to months; weeks to days</b>			
4C20	I can solve comparison, sum and difference problems using information presented in bar charts, pictograms, tables and simple line graphs			
<b>4C21</b>	<b>I can interpret and present discrete data using bar charts</b>			
4C22	I can interpret and present continuous data using appropriate graphical methods e.g. time graphs			