## Nursery

Foundation stage

| Autumn 1 | Antumn 2 |
| :---: | :---: |
| Joins in with number songs. <br> Have an awareness of number. <br> say some numbers in order. <br> show an interest in sorting and matching. <br> show an interest in playing with shapes. <br> show awareness of measures through play. <br> Have an awareness of numbers in their environment. <br> Recognise numbers to 5 . <br> sing familiar counting songs and rhymes. <br> Recognise simple shapes. <br> show awareness of pattern in number and shape. <br> Begin to use language to describe position and measure. | Joins in with number songs. <br> Have an awareness of number. <br> count to 10. <br> interest in counting objects, movements, claps. <br> can match shapes in a game. <br> Talk about and explore 2D shapes and 3D shapes <br> Talke about and identifies the patterns around them. <br> counts forwards and backwards to 10 from any given number. understands 1:1 correspondence to 10. <br> Records, using marles that they can interpret and explain. <br> orders numbers up to 10. <br> can identify which group has more. <br> knows 1 more and 1 less for numbers up to 5 . <br> instantly recognises standard dice patterns to 6 . <br> Talks about properties of 2D shapes. <br> use familiar objects and simple shapes to create patterns. |


| Spring 1 | Spring 2 |
| :---: | :---: |
| Join in with numbers songs and rhymes, showing some awareness of counting. count with 1 to 1 correspondence. <br> Make comparisons of size-length. <br> can put toys in position in response to language, e.g. put the bear in front of the table. <br> Play with and talke about 2D shape. <br> Through role play, (shops) begin to show awareness of money. <br> Develop children's ability to subitise using non standard patterns to represent numbers. <br> Develop their ability to use fingers to represent numbers and numerical patterns. Order numbers and recognise the pattern of the counting system. Finding 1 more and 1 less for any given number to 10. <br> Develop understanding of number bonds for 5 for each number. <br> use language to describe position. <br> Manipulate shapes to build models. | Join in with number songs and rhymes, showing some awareness of counting. understand the use of positional language. <br> Name simple 2D shapes. <br> Begin to subitise with objects up to 3 . <br> count to 10 . <br> interest in counting objects, movements, claps, <br> Solve problems involving shapes and measures. <br> uses language of time. <br> Explore the composition of numbers up to 10 . <br> Find doubles up to 10 . <br> Names and use 3D shapes. <br> Begin to solve simple addition and subtraction number sentences using practical resources. |


| Summer 1 | Summer 2 |
| :---: | :---: |
| Join in with numbers songs and rhymes, showing some awareness of counting. count with 1 to 1 correspondence. <br> Make comparisons of size-length. <br> can put toys in position in response to language, e.g. put the bear in front of the table. <br> Play with and talk about 2D shape. <br> Through role play, (shops) begin to show awareness of money. <br> create and extend $A B A B$ patterns. <br> Know number bonds automatically for numbers up to 5 and beyond. solve simple addition and subtraction number sentences using resources. count on or back from any given number up to 10. <br> Know 1 more and 1 less for teen numbers. <br> Describe the properties of 3D shapes. <br> use knowledge of 3D shapes. <br> use knowledge of 3D shapes to create representations. | Join in with number songs and rhymes, showing some awareness of counting. understand the use of positional language. <br> Name simple 2D shapes. <br> Begin to subitise with objects up to 3 . <br> count to 10 . <br> interest in counting objects, movements, claps, <br> Explore, describe and contínue patterns using familiar numbers. <br> Explore, describe and continue patterns using familíar shapes. <br> Develop understanding of the concept of half for objects and amounts by sharing fairly. <br> Ela <br> Number: <br> - Have a deep understanding of numbers to 10 , including the composition of each number. <br> - subitise (recognise quantities without counting) up to 5 . <br> - Automatically recall (without reference to rhymes, counting or other aids) number bonds up to 5 (including subtraction facts) and some number bonds to 10, including double facts. <br> Number Patterns: <br> - Verbally count beyond 20 , recognising the pattern of the counting system. <br> - compare quantíties up to 10 in dífferent contexts, recognising when one quantity is greater than, less than or the same as the other quantity. <br> - Explore and represent patterns within numbers up to 10, including evens and odds, double facts and how quantities can be dístríbuted equally. |

